

5/28/2018

PNWIC

Date: \_\_\_\_\_

State: \_\_\_\_\_

CLASS: HUNT SEAT EQUITATION

HIGH SCHOOL: \_\_\_\_\_

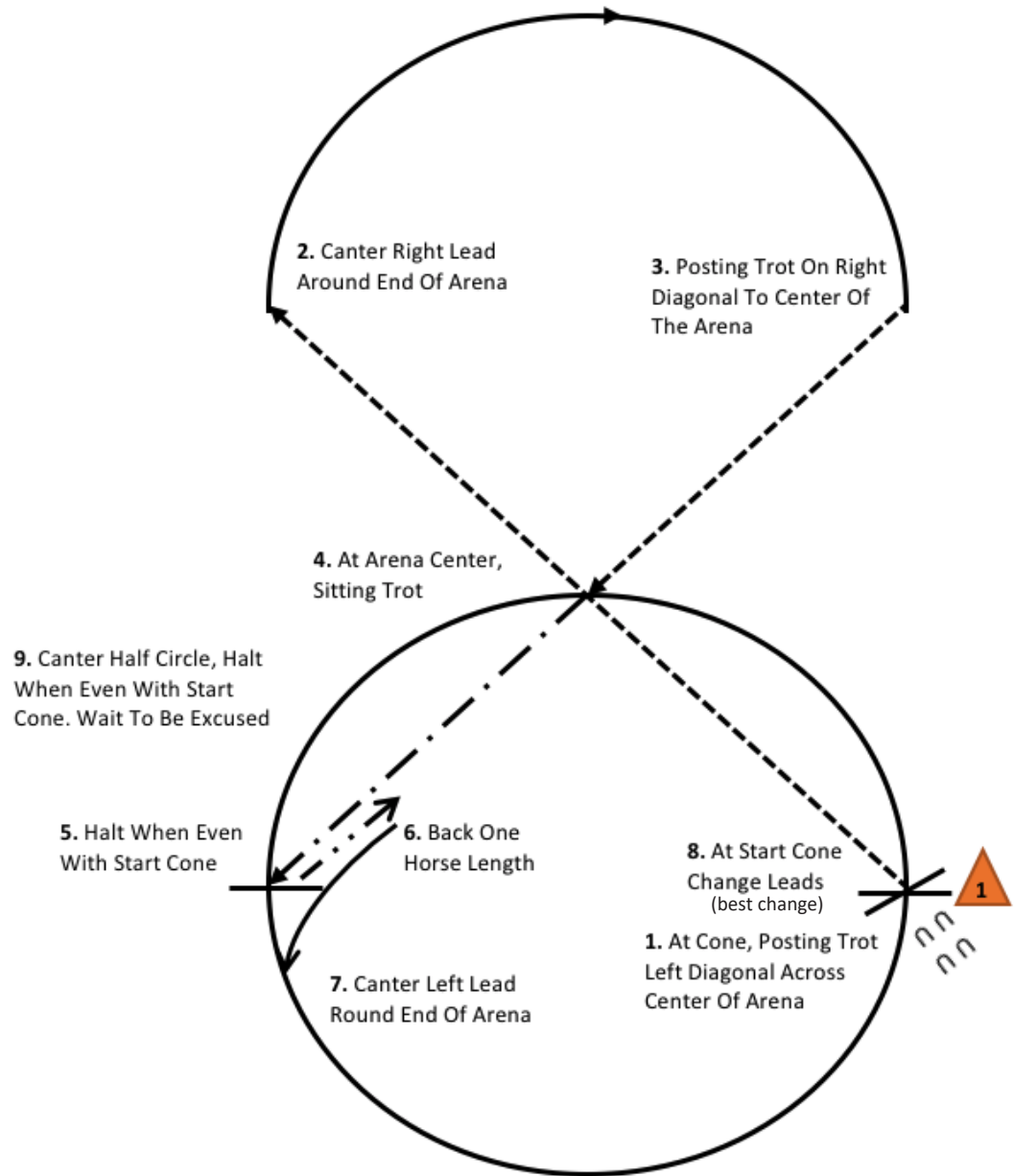
ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Starting at cone, posting trot on the left diagonal across center of the arena.		
2.	Canter right lead around end of arena.		
3.	Posting trot on the right diagonal to the center of the arena.		
4.	At arena center, sitting trot.		
5.	Halt when even with start cone.		
6.	Back approximately one horse length		
7.	Canter left lead around end of arena in a half circle.		
8.	At start cone, change lead. Use your best change.		
9.	Counter canter half circle, halt when even with start cone.		
10.	Overall horsemanship.		

Judge's Signature: \_\_\_\_\_


**Expectations:**

- Light contact from hands to bit through reins is expected at all times. Elbows should be in a straight line formed from elbow through hands to bit. Hands form an "A" while keeping wrists straight.
- Consistent cadence, rhythm, and impulsion are expected throughout.
- Rider should maintain chin up, heels down, and leg contact with horse's barrel at all times.
- Little fingers may be either inside or outside of reins.
- Eyes should be kept up, looking toward next maneuver.
- Iron should remain on ball of foot throughout pattern (Except when asked to drop irons).
- At walk & trot, there should be a near straight line from the shoulder to the hip, to the heel.
- At canter and hand gallop, shoulders should be a couple of degrees in front of the vertical.
- "Right" diagonal means side to post on, not correct diagonal



**LEGEND**

- WALK ..... - - - - -
- TROT - - - - -
- SITTING TROT - . - - -
- EXTENDED TROT - - - - -
- CANTER ————
- BACK - . . . .


	Drawing #
	Sheet
Drawing Title: <b>Hunt Seat Equ</b>	Date 06/02/2018
	Revision Original
	Scale None

Cone 1 Set A Quarter Of The Way  
Up The Arena, On Wall



**REQUIRED EQUIPMENT**

1..... CONES

	Drawing #
	Sheet
Drawing Title: <b>Hunt Seat Eq</b>	Date 05/28/2018
	Revision Original
	Scale None