

OHSET/WAHSET Rules will be followed in all events. Where the rules differ, the following clarifications will be used. Rules that are the same in both states are not repeated here. This resource is intended to compliment and clarify the existing rules of each association and define what will be used at the PNWIC competition.

Eligibility:

- A. Event eligibility to be determined by the rules of the state represented by the athlete.
 - a. Athlete must have competed at the respective state competition
 - b. Athlete must have place in the top 5
 - c. Alternates may be selected down to the 3rd alternate
 - i. Alternate pool will not pass number 3

Athlete Uniform:

- A. Helmets
 - a. All athletes MUST wear an ASTM/SEI helmet, properly adjusted according to manufacturer's instructions
 - i. The helmet must maintain the proper adjustment throughout the entire event.
 - ii. Manufacturer installed elements such as rhinestones are allowed
- B. Polo Shirt
 - a. Upon entering the arena for an event the athlete must wear a solid colored polo shirt with collar, long sleeves rolled down to the wrist, and shirt tucked in as part of the required uniform.
 - i. One solid color, long sleeve polo shirt
 - ii. Should be clean and in good repair (no rips, tears, or holes)
 - iii. Sponsor logos are permitted
- C. Pants
 - a. Solid color western style pants or jeans or English breeches or jodhpurs.
 - b. Pinstripes are allowed on saddle seat jodhpurs
- D. Boots
 - a. Appropriately corresponding boots for the style of riding and tack used
 - i. Boots must have a definite heel – no ramps are allowed
- E. Disqualifications
 - a. If an athlete enters the arena with missing required equipment, illegal equipment, or illegal use of permitted equipment, including uniform violations, not considered to be unsafe, the athlete will be allowed to continue the course and receive scores and comments, but will be disqualified from the event.
 - b. Obvious lameness or unsoundness detected in participating equine will result in disqualification.

Cattle Events:

Breakaway Roping

Steer Daubing

Team Penning

A. Equipment for Cattle Events:

- a. Throat latch and breast collar are not required

B. Arena procedures for Breakaway Roping & Steer Daubing

- a. An electric eye will be used for all barriers.
- b. Athletes may come out of either side of the box (header or heeler)
 - i. Athletes **MUST** have their equine facing **OUT** of the box before they ask for the steer to be released
 - ii. A coach, advisor, or adult (non-athlete) may bring the equine in the arena and/or into the box
- c. The athlete will be awarded a **NOT TIME** for that 'go', not the entire event:
 - i. Any encouragement of forward motion or holding back by anyone other than the rider.
 - ii. He/she breaks the rope from the horse by hand, touches the rope or string after the catch is made or if the rope dallies around the horse and/or does not break free when the calf reaches the end.
 - iii. Roping the calf without releasing the loop from the hand.
 - iv. Any attempt by the athlete to position his/her equine in the box enabling himself/herself to rope or daub the calf without leaving the box.
 - v. If athlete has not entered the box and called for their calf within sixty (60) seconds from the time their name is called.
 - vi. Fall of rider, or rider dismounting
 - vii. Roughing cattle, as determined by the judge
 - viii. Judges will eliminate any athlete and/or animal they consider to be unsafe
 - ix. Any tack or uniform violations that do not interfere with the safety of the run

C. Breakaway Roping

- a. Two (2) loops will be permitted. Two loops are allowed only if the athlete is carrying a second loop.
 - i. Rebuilding the loop is **not** allowed.
- b. One (1) or two (2) ropes are to be tied to the saddle horn by a heavy string, (90lb test) in such a manner as to allow the rope to be released from the horse when the calf reaches the end of the rope.
 - i. Heavy string will be provided by the PNWIC officials. Athletes are not permitted to provide their own.
- c. A legal catch is to be any loop that goes completely over both horse if horned cattle are used, the calf's head, or around the neck and draws up on any part of the calf's body (except the tail) causing the rope to break away from the saddle horn.
 - i. Half catches are permitted

Steer Daubing

- d. Equipment shall include

- i. A 4' dauber with a tennis ball
 - 1. Bright contrasting color paste – mustard is not permitted

Team Penning

- e. Team Penning Arena Set-Up
 - i. The cattle holding area will be screened from the competitive arena to prevent the active herd from bunching next to the herds waiting rotation.
 - ii. The start/foul line will be at the distance of 35% of the arena. The pen will be at the distance of 25% (but not less than 55 feet) from the back of the arena.
 - iii. The arena will be inspected and approved by the judge of the event.
- f. Barriers/Timers
 - i. Electronic barriers/timers are the preferred barrier/timing devices and will be used during the state championship
 - ii. Two back-up timers with stopwatches will be positioned next to the announcer. The back-up time will time each team
 - 1. In all cases, the faster time of the two watches will be used.
 - 2. In the event of timer equipment failure, time will start with the Line Judge drops his/her flag when the team crosses the 35% line and stops when the Pen Judge/Line Judge drops his/her flag when the team calls for time and/or has all un-penned cattle back across the line.
 - iii. A team shall be defined as three (3) or (4) members.
 - 1. One alternate may be chosen from the alternate pool at any time.
 - 2. Any three (3) of the four (4) members may ride any go, any meet, at points will count for that team.
 - 3. Schools having only two (2) registered competing athletes, may field a two-person Team Penning Team.
 - 4. Equine may be shared by a team of 4 between the 3 goes
 - iv. Determining Order of Go
 - 1. Districts may adopt either the State formula below or their own so long as it adheres to all herd and other rule requirements. (i.e. not penning on the same herd more than once.)
 - 2. At the State Meet the placement of teams in the first go shall be by a blind draw. Thereafter, teams shall stay together within the group formed by their 'herd change'. For the second and third goes, the team order will rotate so as to have each team pen in the first, second, and third, portion of their 'herd change'.
 - v. Horns on Cattle
 - 1. Meets shall have the option of using horned cattle. No horns are preferred.
 - 2. If cattle are horned, horns are not to exceed 2 inches.
 - vi. Judges for Team Penning
 - 1. Two Judges shall be used.
 - 2. The Pen Judge acts as the head judge for this event and will position himself/herself to view the pen opening. In the event of a protest, the

Pen Judge will coordinate with the Line Judge and then, if requested, will confer with the Stewardship Committee.

3. The Line Judge will position himself/herself at the 35% foul line. The Line Judge is responsible for checking each herd as it enters the arena for correct head count, proper numbering, and number readability. The Line Judge will then signal for announcer to call the next team.

vii. The Event

1. This is a timed event with ninety (90) second limit and three (3) goes per team.
2. The herd is held in a tight group in the center of the wall and the herd end of the arena by the previous team.
 - a. Herds shall be the same size within any single competition and will consist of between 18 and 27 head.
 - b. All cattle shall have a visible number
 - c. A minimum of one number shall remain uncalled in each herd.
 - d. Teams will not be asked to pen on the same herd twice during a meet.
3. When the Line Judge determines the cattle are ready he/she signals the announcer by raising his/her flag.
4. When the announcer calls "cattle are ready," the holding team rides to the exit, along the walls of the arena, and the competing team rides to the herd.
5. The competing team has thirty (30) seconds to cross the time line or a not time will be awarded.
6. Upon the team crossing the time line the Line Judge drops his/her flag, the announcer calls the number of cattle to be penned, and the timers start their watches.
7. At the sixty (60) second mark, the team will be notified:
 - a. May be done by the announcer; "thirty (30) seconds'.
 - b. May be done by an automated time and horn
8. Any three (3) cows may be on the pen side of the time line at any time, but the fourth (4) cow results in too many cattle and a no time will be awarded
9. Teams may opt to pen one (1), two (2), or three (3) head of cattle.
10. The team will signal their intention to call time by one of more of the members riding their equine's shoulder to the pen gate and raising their arm(s).
 - a. At this point all other cattle on the pen side of the time line are considered 'dirty'
 - b. At this point the Pen Judge will determine if time can be called.
 - c. If the team is in the correct position and there are 'dirty' cattle
 - i. The Pen Judge will drop his/her flag
 - ii. The timers will stop their watches/timer

- iii. The announcer will call the team's time and number of cattle penned
 - d. If there are 'dirty' cattle
 - i. The Pen Judge will point his/her flag at the Line Judge who waits for all of the 'dirty' cattle to cross to the herd side of the time line and then drops his/her flag.
 - ii. The timers will then stop their watches/timer, and
 - iii. The announcer will call the team's time and number of cattle penned.
 - e. If at any time, after the team has requested that time be called and before the Line Judge drops his/her flag, any part of a cow in the pen breaks the plane of a gate a 'no time' will be awarded.

11. Re-Rides

- a. In the event a team is given a number that has already been used on a herd during that go, a re-ride must be given immediately upon discovery, using the correct number within the same herd.
- b. In case of either official or mechanical error, a re-ride shall be given at the end of that herd using the same numbered cattle.
- c. As each new team begins a run, there should be a full herd in the arena. In the event that a team draws a number where more or less than three identical numbers are in the arena (at the time of their run), that team must have a re-ride at the end of the same herd, on their same numbered cattle.
 - i. Times for all other teams with such a miss-numbered herd will remain the same.
- d. If an animal leaves the arena, the team can be given one of the following:
 - i. A "no-time" for unnecessary roughness;
 - ii. A qualifying time on their remaining cattle;
 - iii. A re-ride (at the end of the herd that the error occurred, using the same number), depending on the judge's decision.
- e. If more than one re-ride is given in any go-round, re-rides will be given in order of occurrence at the end of the same herd in which the error(s) occurred.
- f. Once the team is committed to the cattle, no re-ride will be given, except in extremely unusual circumstances, because the 'Luck of the Draw' will apply.
 - i. "Committed to the cattle" means that the team has crossed the foul line, the flag has been dropped to the start time on the run, and their cattle number has been called.

- g. If the judge rules that a team is entitled to a re-ride, they will be allowed to ride at the end of the herd where the error occurred, and they will work the same cattle number
 - i. Teams receiving a re-ride will start their time at zero.
- h. If a team observes an unfit, or injured, animal before committing to the cattle, the team must notify the Line Judge

12. Hazing

- a. Waving hands, kicking at or hitting cattle with: ropes, bats, reins, or any other equipment as a means to move the cattle, may result in a warning, or a not time at the judge's discretion
 - i. Repeated or extreme instances of this conduct may result in disqualification or elimination of the team
- b. Roughing: A team may be given a warning or a no time for any action the judge deems to be unnecessary roughness to the cattle, or the equine, or unsportsmanlike conduct.
- c. Any "spotting" of cattle by anyone other than the team in the arena, shall result in the team being awarded a not time.
 - i. Spotting shall be defined as providing information the team as to the location of the called number for that team for the purpose of cutting the cattle from the herd.
 - ii. "Spotting" does NOT refer to the other comments (e.g. warning that the herd is moving toward the foul line, warning that selected cattle are returning to the herd, etc).
- d. Fall of rider, or dismounting, will result in an elimination for that go.
- e. Placing will be determined by the number of successful goes penned, followed by the most cattle penned, and finally, the least amount of time.

Dressage

- D. Whips
 - a. No whips are allowed in championship classes
- E. Readers are not allowed in championship classes
- F. A raised court shall be used whenever possible
- G. Interrupted elements, "off course" or causes to repeat an element will be scored as per USDF rules.
 - a. The judge shall deduct 2 points for the first occurrence, 4 points for the 2nd occurrence. After the third error, the athlete will be eliminated.
 - b. Errors on the test (Judge may choose to ring bell. Athlete re-rides the test from the point directed by the judge)
 - i. The rider turns the wrong way
 - ii. Omits a movement

- c. Error of the test (may choose to not ring the bell. Rider does not re-ride the movement. The error is scored as above
 - i. Rider incorrectly rides a movement such as sitting trot instead of posting, trot instead of canter
 - 1. Incorrect salute
 - ii. Use of Voice or other intentional audio aid
 - 1. Deduct 2 points from what otherwise would have been scored
 - 2. On element with co-efficient deduct 1 point
 - iii. Equine stepping all four feet outside of the court during the test shall be an elimination.

Drill Team

- H. Freestyle Fours – Teams with four riders
Freestyle 5+ - Teams with 5 or more riders
(Refer to OHSET rules)
 - a. Required Equipment
 - b. Drill team may be ridden in English or Western Equipment with corresponding attire. All members of a team will use the same style equipment (either English or Western). Equipment should be clean, in good working order and safe.
 - c. Bridles must be worn
 - d. Arm bands identifying Captain
- I. A 2 Minute warm up in the competition arena will be offered to each team.
 - a. Teams that fail to exit the arena before their two minute warm up time has ended will receive a penalty deduction of 10 points for each full or partial portion of 30 seconds they are over time.
- J. Timing
 - a. An official timer will be stationed at the gate entrance to allow for time to begin when the first horses nose breaks the plain of the gate and the time to end when the last horses hind legs have crossed the same plain of the gate. Tail does not count.
- K. OHSET Freestyle Score sheet shall be used.

Driving

- A. Whips are required
 - a. The tip of the whip or lash must reach the shoulder of the equine
- B. Guide to gaits (speed rates in order)
 - a. Walk = Free, flat footed
 - b. Jot Trot = Slow, smooth
 - c. Pleasure/Working Trot = Medium speed, good tempo
 - d. Extended/Strong Trot = Clear but not excessive increase in pace and lengthening of stride while remaining well balanced
- C. Two separate courses will be set for this class – one for horses and the other for ponies/minis.
 - a. The courses will be essentially the same with dimensions altered to suit the size difference between horse and pony vehicles
 - b. Scoring for the two courses will be combined into on class score

- D. Disqualifications
 - a. Except for minor adjustments, athletes who fail to pass the safety inspection
 - i. Will not be allowed to make corrections
 - ii. Will not be allowed on course

Hunt Seat Equitation – Hunt Seat Trail

- A. Lead Changes
 - a. Flying lead change may score 0-10 points
 - b. Simple lead change score 0-8 points
 - c. Interrupted lead change score 0 points

Hunt Seat Equitation Over Fences

- A. Refusals
 - a. Mandatory score deductions will be made and noted on the score sheet in the space provided. Judges may also factor the refusal into their element score at their discretion.
 - i. First refusal shall incur a deduction of 3 points
 - ii. Second refusal shall incur a deduction of 5 points for a total of 8 points

In Hand Obstacle Relay

- A. Required Equipment
 - a. Headgear is optional
 - i. Western Hat
 - ii. English helmet
 - iii. Regulation helmet
 - iv. No hat of any type
- B. Eligibility
 - a. Schools with only 2 or 3 eligible competing athletes will be allowed to participate using 4 different equine
- C. Timing
 - a. Each team is allowed 5 minutes to complete the course
 - b. Any teams exceeding the 5 minute allotment shall be assessed a 10 point penalty for each minute or fraction of a minute in violation.
 - i. 5:01-6:00 minutes; = -10 point penalty
 - ii. 6:01-7:00 minutes; = -20 point penalty
 - c. Teams will be signaled to stop after 7 minutes on the course
 - i. A thirty second warning will be given
 - ii. When time is called, the athlete on course will not continue
 - iii. Teams will receive all scores to that point, and will accrue appropriate time penalties
- D. Class expectations
 - a. Course reset will occur **only** after the on course team has completed their go with all 4 athletes
 - b. Hand aids, without touching the equine, are allowed.

- i. Athletes may touch equine when directed by the judge or specified in the pattern
- ii. Athletes touching their equine should expect a zero for that individual element

In Hand Trail

- A. Optional Equipment
 - a. Headgear –
 - i. Western hat
 - ii. English helmet
 - iii. Regulation helmet
 - iv. No hat of any type
- B. Cross entry between In Hand Trail and riding trail is permitted
- C. Course Design
 - a. The same course with the same dimensions will be used for both horse and pony/mini
- D. Hand aids are permitted
 - a. Athletes may not touch equine unless directed by the judge or specified in the pattern
 - b. Athletes touching their equine should not expect a zero but will be scored accordingly

Reining

- A. Equipment
 - a. Split reins – when used with a curb bit may be held one of two ways
 - i. One finger between the reins with the bight of the rein falling on the same side as the rein hand.
 - ii. Romal style with all fingers wrapped around the reins and with the bight held in the opposite hand. There can be no fingers between the reins when held romal style.
 - b. Prohibited
 - i. Roping reins
- B. Pattern Selection
 - a. USEF or NRHA approved reining pattern will be used
- C. Lead Changes
 - a. Flying lead changes are required and should be attempted. Horses attempting flying changes and not completing will be scored accordingly.
 - b. Horses not attempting a flying change and performing other changes will be given a score of '0' for the element.

Saddle Seat

- A. Equipment
 - a. Gaited horses may use breed specific bridles
 - i. Single curb bit with a single rein
 - b. Saddle Seat pants may have pin stripes
- B. The terminology of 'intermediate gait/trot' will be included in gait descriptions in patterns

- C. Lead Changes
 - a. Flying changes may score between 0-10 points
 - b. Simple lead changes may score between 0-8 points
 - c. Interrupted changes will score 0 points

Showmanship

- A. Optional Equipment
 - a. Headgear –
 - i. Western hat
 - ii. English helmet
 - iii. Regulation helmet
 - iv. No hat of any type
- B. Hand aids are permitted
 - a. Athletes may not touch equine unless directed by the judge or specified in the pattern
 - b. Athletes touching their equine should not expect a zero but will be scored accordingly

Timed Events

- A. Equipment
 - a. Breast collars are encouraged but not required
 - b. Throat latches are encouraged but not required
- B. Arena set up
 - a. No chalk start/finish line will be used
 - b. Chalk passing line will be used in team timed events
- C. Eliminations
 - a. Taking more than 30 seconds to cross the starting line
 - i. The 30 seconds starts after the announcer has announced the athlete and the judge raises their hand with a closed fist indicating the course is ready
 - ii. Team Event two on the line
 - 1. If any horse waiting its turn crosses the start/finish line before the horse on course crosses the start finish line completely. There may not be two horses on course at any time.
 - 2. Two athletes are determined to be on the course at the same time if the nose of the departing horse crosses the start/finish line prior to the hind feet of the return horse crossing the start/finish line – Tails do not count
- D. Disqualifications
 - a. If a helmet comes loose or unbuckled during the run
- E. Barrels
 - a. Barrels as described in either WAHSET or OHSET rule books will be acceptable for this event
- F. Idaho Stake Race – Refer to WAHSET rules
Figure 8 Race – Refer to OHSET rules
- G. Individual Flags
 - a. Penalties

- i. Failure to switch flags and place them in appropriate cans, in the correct order, and go around second barrel will result in a penalty
 - 1. Failure to place the first flag in the second barrel will be eliminated
 - 2. Failure to place the second flag in the third barrel will be a 5 second penalty
 - 3. If rider carries the flag across the start/finish line, rider will receive a no time
 - 4. Any non-standing barrel at the end of a run will result in an elimination
- H. Key Hole
 - a. Penalties
 - i. Any part of the hoof past the entrance of the key hole neck is a no time
 - 1. “neck” line continues across the arena
- I. Pole Bending
 - a. Stepping on or across the start/finish line while turning the pole nearest the start/finish line will result in a no time, even if the timer continues to run. Tails do not count.
- J. Two Man Birangle
 - a. Unsafe Passing
 - i. Teams are encouraged to, but not required to pass (one coming off the course, one going on the course) on opposite ends of the start line.
 - ii. A pass deemed unsafe by the judge may be cause for eliminations
- K. Team Canadian Flags
 - a. Unsafe Passing
 - i. Teams are encouraged to, but not required to pass (one coming off the course, one going on the course) on opposite ends of the start line.
 - ii. A pass deemed unsafe by the judge may be cause for eliminations

Western Horsemanship/Stock Seat Equitation – Western Trail

- A. Equipment
 - a. Split reins – when used with a curb bit may be held one of two ways
 - i. One finger between the reins with the bight of the rein falling on the same side as the rein hand.
 - ii. Romal style with all fingers wrapped around the reins and with the bight held in the opposite hand. There can be no fingers between the reins when held romal style.
 - b. Prohibited
 - i. Roping reins
- B. Lead Changes
 - a. Flying lead change may score 0-10 points
 - b. Interrupted lead change score 0-8 points
 - c. Simple lead change score 0-6 points
- C. Disqualifications
 - a. An athlete using two hands on a curb bit, or on hand on a snaffle bit, is considered to be using permitted equipment illegally

- i. If the athlete enters the arena and begins the pattern correctly holding the reins, athlete will not be disqualified but will receive a '0' on every element ridden illegally.
- ii. Exception – In trail, proper negotiation of an obstacle may require a rider to use one hand on a snaffle or bosal temporarily

Working Pairs

- A. Costume
 - a. No part of the costume may be on or held by the athlete
 - i. Face paint and hair and/or helmet decoration are allowed
 - b. Any costume deemed unsafe by the judge will result in an elimination
- B. Degree of difficulty (OHSET Score Sheet)
 - a. Any bit may be used in this class, and reins may be held by any safe method
 - b. Two hands on a western curb will be given a lower degree of difficulty score than reins carried conventionally
 - c. Martingales and tie downs are legal but may also reduce the degree of difficulty score

Working Rancher

- A. Equipment
 - a. Required roping, romal, or meate reins
 - b. Required rope
 - c. Prohibited – Hackamore
- B. Course Design
 - a. Cattle may be incorporated into an obstacle on the course
- C. Disqualifications
 - a. An athlete using two hands on a curb bit, or one hand on a snaffle bit, is considered to be using permitted equipment illegally
 - i. If the athlete enters the arena and begins the pattern correctly holding the reins, athlete will not be disqualified but will receive a '0' on every element ridden illegally.
 - ii. Exception – Proper negotiation of an obstacle may require a rider to use one hand on a snaffle or bosal temporarily

Team Versatility

Refer to the rules on OHSET website