



OHSET/WAHSET Rules will be followed in all events. Where the rules differ, the following clarifications will be used. Rules that are the same in both states are not necessarily repeated here. This resource is intended to compliment and clarify the existing rules of each association and define what will be used at the PNWIC competition.

Eligibility

A. Event eligibility to be determined by the rules of the state represented by the athlete.

Athlete Uniform

A. Helmets

1. **MUST** wear an ASTM/SEI helmet, properly adjusted according to manufacturer's instructions.
 - (1) The helmet must maintain the proper adjustment throughout the entire event or a penalty may occur.
 - (2) Manufacturer installed elements such as rhinestones are allowed.

B. Polo Shirt

- (1) Sponsor logos are allowed on the uniform shirt.

C. Pants

(1) Solid color western style pants or jeans or English breeches or jodhpurs. Pinstripes are allowed on saddle seat jodhpurs.

D. Boots

- (1) Appropriately corresponding boots for the style of riding and tack used.
- (2) Boots must have a definite heel - no ramps are allowed.

Disqualifications

- (1) If an athlete enters the arena with missing required equipment, illegal equipment, or illegal use of permitted equipment, including uniform violations, not considered to be unsafe, the athlete will be allowed to continue the course and receive scores and comments, but will be disqualified from the event.
- (2) Obvious lameness or unsoundness detected in participating equine will result in disqualification.

CATTLE

Breakaway Roping

A. Two (2) loops will be permitted. Two loops are allowed *only* if the athlete is carrying a second loop. Rebuilding the loop is not allowed.

- (1) One (1) or two (2) ropes are to be tied to the saddle horn by a heavy string, (90lb test) in such a manner as to allow the rope to be released from the horn when the calf reaches the end of the rope.

- (2) The string (90 lb test) must be provided by PNWIC officials.
- B. An electric eye will be used for all barriers.
- C. Athletes may come out of either side of the box.
- (1) Athletes **MUST** have their equine facing **OUT** of the box before they ask for the steer to be released.
- (2) A coach, advisor, or adult (*non-athlete*) may bring the equine in the arena and/or into the box.
- D. Any encouragement of forward motion or holding back by anyone other than the rider will be an elimination for that go.
- E. A legal catch is to be any loop that goes completely over both horns if horned cattle are used, the calf's head, or around the neck and draws up on any part of the calf's body (except the tail) causing the rope to break away from the saddle horn.
- F. The haze line will be aligned to the left of the header's box when looking out of the box. The judges shall determine the exact position of the haze line based on safety considerations for the arena in use.
- G. The athlete will be awarded a **NO TIME**
- (1) He/she breaks the rope from the horn by hand, touches the rope or string after the catch is made or if the rope dallies around the horn and/or does not break free when the calf reaches the end.
- (2) Roping the calf without releasing the loop from the hand.
- (3) Any attempt by an athlete to position his/her equine in the box enabling himself/herself to rope the calf without leaving the box.
- (4). If athlete has not entered the box and called for their calf within sixty (60) seconds from the time their name is called.
- (5) Fall of rider, or rider dismounting, will result in an elimination for that go.
- (6) Roughing cattle, as determined by the judge, will result in an elimination for that go.
- (7) Judges will eliminate any athlete and/or animal they consider to be unsafe.

Steer Daubing

- A. Equipment shall include
- (1) A 4' dauber with a tennis ball.
- (2) Bright contrasting color paste - mustard not allowed.
- (3) A Chalk safety line at 3/4 distance of the length of the arena from exit of cattle chute to arena wall. No time to rider if the steer crosses the safety line prior to the daub.
- B. An electric eye will be used for all barriers.
- C. Athletes may come out of either side of the box.
- (1) Athletes **MUST** have their equine facing **OUT** of the box before they ask for the steer to be released.
- (2) A coach, advisor, or adult (*non-athlete*) may bring the equine in the arena and/or into the box.
- D. Any encouragement of forward motion or holding back by anyone other than the rider will be an elimination for that go.
- E. If athlete has not entered the box and called for their steer within *sixty* (60) seconds from the time their name is called the rider will be awarded a no time.
- F. The haze line will be aligned to the left of the header's box when looking out of the box. The judges shall determine the exact position of the haze line based on safety considerations for the arena in use.

Team Penning See OHSET RULES

Team Sorting See WAHSET RULES

DRESSAGE

A. Whips

(1) No whips allowed in championship classes.

B. Readers are not allowed in championship classes.

C. A raised court shall be used whenever possible.

D. Interrupted elements, "off course" or causes to *repeat an element* will be scored as per USDF rules.

(1) The judge shall deduct 2 points for the first occurrence, 4 points for the 2nd occurrence. After the third error, the athlete will be eliminated.

(2) Errors on the test (Judge may choose to ring bell. Athlete re-rides the test from the point directed by the judge)

(a) The rider turns the wrong way.

(b) Omits a movement.

(3) Error of the test (may choose to not ring the bell. Rider does not re-ride the movement. The error is scored as above

(a) Rider incorrectly rides a movement such as sitting trot instead of posting, trot instead of canter.

(b) Incorrect salute.

(4) Use of Voice or other intentional audio aid

(a) Deduct 2 points from what otherwise would have been scored.

(b) On element with co-efficient deduct 1 point.

(5) Equine stepping all four feet outside of the court during the test shall be an elimination.

DRILL TEAM

A. Freestyle Fours - Teams with four riders

Freestyle 5+ - Teams with 5 or more riders

(refer to OHSET Rules)

B. Required equipment

(1) Drill team may be ridden in English or Western Equipment with corresponding attire. All members of a team will use the same style equipment (either English or Western). Equipment should be clean, in good working order and safe.

(2) Bridles must be worn.

(3) Arm bands identifying Captain and Co-Captain.

C. A 2 Minute Warm Up in the competition arena will be offered to each team.

(1) When a team fails to exit the arena before their two minute warm up time has ended, a penalty deduction of 10 points will be made for each full or partial portion of 30 seconds they are in overtime.

D. OHSET Freestyle Score sheet shall be used.

DRIVING

A. Whips are required

(1) The tip of whip or lash must reach shoulder of equine.

B. Twisted bits are allowed

C. Headers are required any time the horse is hitched to the driving vehicle except while the competitor is working his/her pattern.

- (1) Must be a registered volunteer or athlete.
- (2) Athletes participating as headers must be in a team uniform.
- (3) Boots are required for all headers.
- (4) Spurs are prohibited.

D. Guide to gaits (speed rates in order)

- (1) Walk, free, flat footed.
- (2) Jog Trot – slow, smooth.
- (3) Pleasure or Working Trot - Medium speed, good tempo.
- (4) Extended or Strong Trot - Clear but not excessive increase in pace and lengthening of stride while remaining well balanced.

E. Two separate courses will be set for this class - one for horses and the other for ponies/minis. The course will be essentially the same, with dimensions altered to suit the size difference between horse and pony vehicles.

- (1) Scoring for the two courses will be combined into one class score.

F. Disqualifications

- (1) Except for minor adjustments, athletes who fail to pass the safety inspection will not be allowed to make corrections, will not be allowed on course, and will be disqualified.

HUNT SEAT EQUITATION. TRAIL

A. Required Equipment

- (1) Forward or multipurpose English type saddle.

B. Lead Changes

- (1) Flying changes may score between 0 - 10 points.
- (2) Simple lead changes may score between 0 - 8 points.
- (3) Interrupted changes shall be scored 0 points.

HUNT SEAT EQUITATION Over Fences

A. Qualifying

- (1) Qualifying will not occur on the competition course.
 - (a) The competition may do a pre-qualification over two fences, in the warm up arena monitored by a judge or other suitable official.
- (2) The officiating judge shall determine if the athlete and/or equine are competent to ride the class while on course.
- (3) The judge may excuse any athlete deemed unsafe at any time on the course.
- (4) The decision of the judge shall be final.

IN HAND OBSTACLE RELAY (IHOR)

A. Optional equipment

(1) Headgear - may be Western hat, English hat/helmet, regulation helmet or no headgear at all.

B. Athletes may use their hands without touching their horse to move them around or through obstacles.

(1) Athletes touching their equine should not expect a zero but will be scored accordingly.

C. Each Team is allowed 5 minutes to complete the course

(1) Any teams exceeding the 5-minute allotment shall be assessed a 10-point penalty for each minute or fraction of a minute in violation.

5:01 minutes - 6 minutes = -10-point penalty

6:01 minutes - 7 minutes = -20-point penalty

(2) Time starts when the first part of the handler/equine breaks the plane of the starting line.

(3) Time shall end when the last part of the fourth handler/equine crosses the start/finish line.

(4) Teams will be signaled to stop after 7 minutes on the course

(a) A thirty second warning will be given.

(b) When time is called, the athlete on course will not continue.

(c) Teams will receive all scores to that point and will accrue appropriate time penalties.

D. Only an athlete currently on the course may re-set an obstacle during a team's go.

(1) Arena crew will re-set the course between teams, but not between athletes on the same team.

IN HAND TRAIL

A. Optional equipment

(1) Headgear - may be Western hat, English hat/helmet, regulation helmet or no headgear at all

B. All obstacles (including bridges) are navigated by equine and handler.

(a) Instructions for a specific obstacle may allow or require handler to step out if necessary

C. Hand aids are allowed

(1) Athletes may not touch equine unless directed by the judge or specified in the pattern.

(2) Athletes touching their equine should not expect a zero but will be scored accordingly.

REINING

A. Split reins, when used with a curb bit, must be held with one finger between the reins with the bight of the rein falling on the same side as the rein hand. They may also be held like romal reins with all fingers wrapped around the reins and with the bight held in the opposite hand. There can be no fingers between the reins when held romal style.

B. Roping reins are prohibited.

C. Markers (such as cones) will be placed on the wall or fence of the arena at the center of the arena and at 50' from each end wall.

(1) If arena space is limited, the end cones shall be no less than 25' from the end wall.

(2) A total of 6 cones is required.

D. USEF or NRHA approved reining patterns will be used for this class.

E. Flying lead changes are required and should be attempted. Horses attempting flying changes and not completing will be scored accordingly. Horses not attempting a flying change and performing other changes will be given a score of "0" for the element.

SADDLE SEAT

A. Equipment

- (1) Gaited Horses may use breed specific bridles
 - (a) Single curb bit with a single rein.
- (2) Saddle Seat pants may have pin stripes.

B. The terminology of “intermediate gait/trot” will be included in gait descriptions in patterns.

C. Lead Changes

- (1) Flying changes may score between 0 - 10 points.
- (2) Simple lead changes may score between 0 - 8 points.
- (3) Interrupted changes shall be scored 0 points.

SHOWMANSHIP

A. Optional equipment

- (1) Headgear - may be Western hat, English hat/helmet, regulation helmet or no headgear at all.
- (2) Equine may be shown according to breed specifications and may use a bridle if specified in breed rules.

B. Hand aids are allowed

- (1) Athletes may not touch equine unless directed by the judge or specified in the pattern.
- (2) Athletes touching their equine should not expect a zero but will be scored accordingly.

TIMED EVENTS

A. Equipment

- (1) Breast collars are encouraged but not required.
- (2) Throat Latches on bridles.
- (3) No chalk start/finish line will be used. Chalk passing line will be used in timed team events.

B. Timing

- (3) An electronic-eye type timer will be used.
 - (a) Tails to count for timing as well as to determine if two horses are on course of the same time.

B. Eliminations

- (1) Equine that constitutes a safety hazard will be eliminated.
- (2) Athlete fails to enter and leave the arena demonstrating control.
- (3) Taking more than 30 seconds to cross the starting line.

C. Disqualification

- (1) If helmet comes loose or unbuckled, it is a disqualification.

BARRELS

A. Equipment

- (1) Barrels as described in either WAHSET or OHSET rule books will be acceptable for this event.

B. Going off course is a “no-time”.

IDAHO STAKE RACE - See WAHST Rules

FIGURE 8 See OHSET Rules

INDIVIDUAL FLAGS

A. Equipment

(1) Start poles, barrels and flags as described in either WAHSET or OHSET rule books will be acceptable for this event.

B. Penalties

(1) Failure to switch flags and place them in the appropriate cans, in the correct order, and go around second barrel will result in a 5 second penalty.

(2) Flag (or flag ends of staff) must be in the correct cans when athlete crosses the finish line for NO penalties.

(3) A flag that falls out of the barrel after the athlete has crossed the finish line will NOT be penalized.

(4) A flag that misses the 3rd barrel (1st barrel) or if the rider carries the flag across the start/finish line, rider will receive a no time.

(5) Failure to place the first flag in the second barrel will be an elimination.

(6) All barrels must remain standing at the end of the run. Failure to do this will be an elimination.

KEYHOLE

A. Penalties

(1) Any part of the hoof past the entrance of the key hole neck is a NO TIME.

(a) This “neck” line continues across the arena.

POLE BENDING

A. Equipment

(1) Poles and bases as described in either WAHSET or OHSET rule books will be acceptable for this event.

B. Penalties

(1) Stepping on or across the start/finish line while turning the pole nearest the start/finish line will result in a no time, even if the timer continues to run. Tails do count.

TWO MAN BI-RANGLE

A. Unsafe passing.

(1) Teams are encouraged to, but not required to pass (one coming off the course, one going on the course) on opposite ends of the start line. However, a pass deemed unsafe by the judge, may be cause for elimination.

TEAM CANADIAN FLAGS

A. Unsafe passing

(1) Teams are encouraged to, but not required to pass (one coming off the course, one going on the course) on opposite ends of the start line. However, a pass deemed unsafe by the judge, may be cause for elimination.

B. Penalties

(1) Not carrying your flag over the start/finish line will result in an elimination.

(2) The horse and athlete must remain on the same side of the start/finish line while mounting and dismounting, moving, or landing on the opposite side before completely being mounted will result in a NO TIME.

(3) Not completely turning your flag (or the spot where it started) will result in a NO TIME.

WESTERN HORSEMANSHIP, STOCK SEAT EQ, TRAIL

A. Equipment

(1) Split reins, when used with a curb bit, must be held with one finger between the reins with the bight of the rein falling on the same side as the rein hand. They may also be held like romal reins with all fingers wrapped around the reins and with the bight held in the opposite hand. There can be no fingers between the reins when held romal style.

(2) Roping reins are prohibited.

B. Scoring Lead Changes

(1) Flying lead change may score between 0 - 10 points.

(2) Interrupted lead change may score between 0 - 8 points.

(3) Simple lead change may score between 0 - 6 points.

C. Disqualification

(1) An athlete using two hands on a curb bit, or one hand on a snaffle bit, is considered to be using permitted equipment illegally.

(a) If the athlete enters the arena and begins the pattern correctly holding the reins, he will not be disqualified but will receive a "0" on every element ridden illegally.

(b) Exception – In trail, proper negotiation of an obstacle may require a rider to use one hand on a snaffle or bosal temporarily.

WORKING PAIRS

A. Costume

(1) No part of the costume may be on or held by the athlete.

(a) Face paint and hair and/or helmet decoration are allowed.

(b) Any costume element that is carried in the hand(s) including Flags are not allowed.

(2) Decorated reins may be used. Decorations on reins cannot interfere with control and must be safe and effective.

(3) Any costume deemed unsafe by the judge will result in an elimination.

B. Riders will be scored as a team, with one score per element.

C. Degree of Difficulty (OHSET Score Sheet)

(1) Any bit may be used in this class, and reins may be held by any safe method.

(2) Two hands on a western curb will be given a lower degree of difficulty score than reins carried conventionally.

(3) Martingales and tie downs are legal but may also reduce the degree of difficulty score.

D. Elimination

(1) Should required equipment break while the athlete is on course, or equipment/costume becomes unsafe, the athlete will be eliminated. If the judge determines the equipment breakage causes an unsafe situation, the Judge shall stop and excuse the athletes at that point.

WORKING RANCHER

A. Prohibited Equipment

(1) Hackamores of any type.

B. Cattle may be incorporated into an obstacle on the course.

C. Disqualification

(1) An athlete using two hands on a curb bit, or one hand on a snaffle bit, is considered to be using permitted equipment illegally.

(a) If the athlete enters the arena and begins the pattern correctly holding the reins, he will not be disqualified but will receive a "0" on every element ridden illegally.

(b) Exception: In Rancher, proper negotiation of an obstacle or use of a rope may require a rider to use one hand on a snaffle or bosal temporarily.